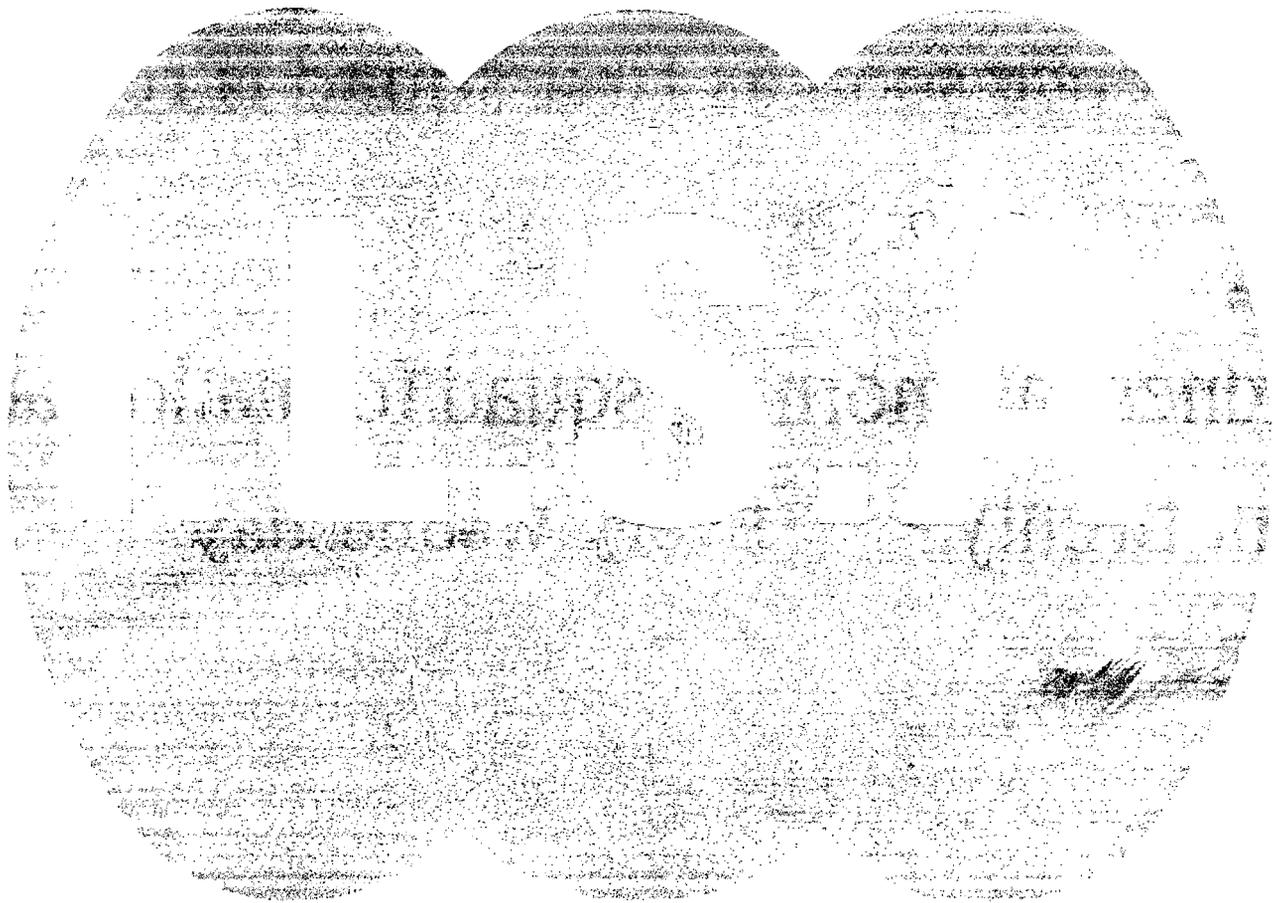


INTERNATIONAL LAWNSHEDS

SHOOTERS ASSOCIATION

Rules, regulations, explanations, definitions, guidelines, directions

2013 MEMBER COPY



LAWNSTEEL



A game played by nearly any person capable of safely handling a firearm considered a handgun. Three to six persons may play an individual game of Lawnsteel. A Lawnsteel game may last a maximum of fifty minutes, with no player discharging more than fifty cartridges in a single game. Shooting postures acceptable for Lawnsteel play vary from reclined to fully upright sitting. There are five categories of play in Lawnsteel, they are; Production Small Caliber, Production Large Caliber, Unlimited Small Caliber, Unlimited Large Caliber and Open.

GAME PLAY: Minimum player count is three, maximum player count is six, per game. The game group must first nominate and elect a **LINEJUDGE** from within that particular game group. The Linejudge will then assign each player a shooting station. Players set the targets for the game and vote on target set acceptance. The empowered Linejudge has final decision authority on target set acceptance. With target set settled upon, the players may then occupy their shooting stations. It is the individual responsibility of each player to verbally advise the Linejudge and receive acknowledgement, when they are **SET**. The Linejudge, when satisfied all are set, will announce **HOT RANGE**. Players are now permitted to load and unload their own firearm. It is the individual responsibility of each player to verbally advise the Linejudge and receive acknowledgement, when they are **READY**. The Linejudge, when satisfied all are ready will call for a specific shooting station to **COMMENCE**, and the game time begins. Play is ascending through station numbers, then repeating. Each player, in turn, must announce the **CONDITION** of their game and make their **SHOT CALL**. Twenty seconds is the allotment for this activity. From satisfactory **SHOT CALL ACKNOWLEDGEMENT**, the player has twenty seconds to make the shot attempt. If and when, trigger pull and hammer fall does not produce a cartridge discharge, the shooter must count aloud five seconds before the handgun may move. The Linejudge may permit a second turn attempt. The determination of target viability will be immediately forthcoming from the Linejudge. The first level of game play is to down two **LOLLIPOPS**. That accomplished, the player is **IN THE GAME**. Players in the game, consider all non-animal targets as arbitrary. The successful engagement of an arbitrary target will earn that player an **ANIMAL SHOT**. A player may accumulate two animal shots, except in the case of multiple targets down with a single shot, only then is accumulation extended to three. Excess animal shot accumulation is forfeited. An animal shot is good for one attempt, hit or miss.

I.L.S.A.; When referring to The International Lawnsteel Shooters Association, I.L.S.A. may be used. The abbreviation shall carry the same effect, impact and authority.

SET; The condition of being set, indicates the preparedness to begin play without need to move from the assigned shooting station, and remain seated for the duration of the game at hand.

READY; The condition of ready, announces a state of readiness of the player to be involved in live fire engagement of targets, and observation of others doing so. At this juncture, the player must maintain safe control of a loaded handgun. Full attention is now required and expected.

GAME CONDITION; The stated condition of a game will begin either with, "I am not in the game" or "I am in the game". If not in the game, the declaration will be either, "I have no lollipops" or "I have a lollipop". When in the game a player must declare how many animal shots they possess as part of their game condition. From here the player will announce the intended target for engagement.

SHOT CALL; Correctly identifying your target is imperative to fair play and safety. No player is permitted to assume a condition of **READY TO FIRE** until any one of the following occurs: Two or more players in that game verbally acknowledge the shot call. The Linejudge verbally acknowledges the shot call. An identified **REFEREE**, an identified **MATCH DIRECTOR** or an identified **RANGEMASTER** verbally acknowledges the shot call. Verbal acknowledgement of a shot call requires that person or official to watch the activity and submit any information requested by the Linejudge that may be pertinent to the official ruling.

SHOT CALL ACKNOWLEDGEMENT; Recognition of a shot call, may be accomplished through several different acceptable verbal statements. It is the individual responsibility of each player to be certain that the shot call acknowledgement is clearly understood. The time expended between shot call and satisfactory shot call acknowledgement is not charged to the player's turn.

READY TO FIRE; This condition of readiness requires only pressure be exerted on the trigger in order to produce cartridge discharge. An auto-loading pistol at full battery is ready to fire if a cartridge is in the chamber. A loaded double action revolver is in ready to fire condition when a finger is within the trigger guard. Loaded single action revolvers at full cock are ready to fire. Loaded single shot pistols are ready to fire when cocked.

TIME; Maximum time limit for a game of Lawnsteel is fifty minutes. Lawnsteel is time sensitive as to player participation and also score. Players must pay attention to the game progression and be prepared to perform the function at hand. Loading or unloading is permitted during a turn but will not justify any time extension. Time used to validate a shot call and **LETS** transfer is not charged to a player's time, but is charged to the game time. Excessive amounts of time consumed deteriorate the game play and individuals repeatedly causing delays may incur fouls up to expulsion.

TURN OF PLAY; Each player through sequence of shooting station numbers will have an equal turn at play. The time allowed by rule is the maximum for each of the activities. The ruling made by the Linejudge of target viability denotes both the end of a turn and the

beginning of the next turn. No penalty is imposed for a player to pass their turn. When there is absence of target hit as the result of a shot attempt, the next turn begins immediately after expected impact would occur.

REQUIRED; Eye and hearing protection is mandatory for all participants and observers of Lawnsteel activities. Seated shooting posture of participants. Each range may have secondary requirements, consult the presiding officials for additional stipulations.

NOT ALLOWED; (INVOILABLE LAWNSTEEL) Scopes or optical sighting devices other than "IRON SIGHTS" attached to any handgun. Artificial rests or supports, slings, padded or unnecessarily heavy clothing. Artificial wrist or arm support. Adjustable grips on production class handguns. Foul, termagant, obscene or harsh conversation. Anything making contact with the shooter or handgun between the shoulder front and the muzzle crown. Physical contact of players. Cartridges that cause damage to targets, the range, or other players. Any activity that causes disruption of the game, particularly phone conversations. Any unsafe handling of a firearm.

ALLOWED; (INSIDE THE SHOOTERS STATION) Any configuration lawn or beach chair that is readily available to the general public. Flat shooting matt, cushion, pillow or bolster used only for seating comfort. Any safe trigger not subject to accidental discharge. Verbal Christian harassment. Any one container having a liquid capacity less than six gallons. Foot rest or prop. Elbow pads one inch or less in thickness for personal skin protection only. Sundries. An assortment of cartridges approved for Lawnsteel use. Timer. Blast shields not used as rests. Tools and equipment. LETS. Sight adjustments made with no disruption of the game. Loading or unloading on a hot range in a safe manner with no disruption of the game. Except the chair, all items must be transported to and from the shooting station in the one approved container.

ENTRY AND ELIGIBILITY; To compete in any sanctioned game, tournament or match, a player must be a member of the International Lawnsteel Shooters Association. Handguns must be weighed and checked before firing in legal play. No one may win with an uncertified handgun. Non-members may, at the option of the presiding Rangemaster, be permitted to shoot the course of fire, but the score will not be recognized, recorded or archived through the association.

MEMBERSHIP; Nearly any person may become a member of International Lawnsteel Shooters Association. New membership is available for a one year probationary period, renewals may be extended for up to a five year period. Revocation of a membership could occur through petition from a home range general membership through due process.

CERTIFICATION OF HANDGUNS AND AMMUNITION; The presiding Rangemaster will appoint three, five or seven persons to make up a certification board. The panel will inspect, test and certify handguns and ammunition of players submitted for

Lawnsteel play. The presiding Rangemaster or the certification panel may call for a handgun internal inspection. An opponent may also request a handgun internal inspection, however if no infraction is present, the plaintiff shall be assessed fifty dollars, half of the assessment going to the defendant and half to the range. If a violation is present, the certification panel shall recommend what action to be taken. The presiding Rangemaster would rule and impose any penalties. Only the competitor or a person designated by the competitor, with panel approval, may disassemble, assemble, remove or replace any parts at the inspection. Ammunition submitted for inspection may, at the option of the panel, be disassembled, chronographed, weighed, measured, inspected and compared to S.A.A.M.I., Ingall's tables, G.I. and I.L.S.A. standards for conformity, power factor, viability and safety. Standard power factor tables and load data may be presented with ammunition submitted for certification by the competitor. Acceptance or refusal of any data for consideration lies entirely within the discretion of the certification board.

CERTIFICATION BOARD; The panel will be composed of persons knowledgeable of ammunition, firearms and Lawnsteel. It is not necessary for any one person to be well versed in more than one field. Three, five or seven persons shall constitute the body. The presiding Rangemaster will determine the panel size appropriate for the event at hand. The board may utilize Rangemaster empowered Referees and Range Safety Officers for assistance as needed. While recommendations may come from a Rangemaster, Match Director, Member, or a composed constituency, the presiding Rangemaster will appoint the board, determine the numerical size and retire the board when deemed appropriate. An empowered Certification Board member may solicit advice from any available Rangemaster involving certification board issues.

PRODUCTION SMALL CALIBER; A handgun that is or was a catalog item and readily available to the general public. Barrel length not to exceed ten inches by manufacturer's specifications. Weight not to exceed four pounds, unloaded. The gun must be complete at all times in form, fit and mechanical function as manufactured. Only parts that are manufacturer catalog items for that particular model may be used for repair or replacement. A "trigger job" may be performed on a production gun. The sights may be reshaped and colored to suit the player. Catalog item grips may be installed, but only to insure a safe and comfortable fit to the shooter. Largest diameter of projectile allowed in this class is .358 inch, with a maximum weight of 161 grains, the highest permitted muzzle velocity is 875 feet per second. The certification board may accept an average velocity, provided the test string contains at least five shots.

UNLIMITED SMALL CALIBER; A handgun that is anything other than a production handgun. Maximum barrel length and sight radius is fifteen inches. The weight shall not exceed five pounds loaded and total length may not exceed nineteen inches. Same small caliber considerations as production small caliber. If a muzzle brake or compensator is used, it will be considered as part of the barrel and added to the sight radius measurement.

PRODUCTION LARGE CALIBER; Same description parameter criteria as for small caliber production. The smallest projectile diameter allowed in this class is .308 inch. With a maximum weight of 250 grains, the highest permitted muzzle velocity is 850 feet per second.

UNLIMITED LARGE CALIBER; A handgun that is anything other than a production handgun. Maximum barrel length and sight radius is fifteen inches. The weight shall not exceed five pounds and total length may not exceed nineteen inches. Same large caliber considerations as production large caliber.

OPEN; All classes compete together with no handicap. Firearms must comply with class requirements applicable to the particular firearm being used in competition.

GAME; Games of Lawnsteel may be recorded with International Lawnsteel Shooters Association provided they are received in proper format and accompanied by correct authorization. All Lawnsteel games intended to be considered for recording must be played according to association guidelines and scored during regulation play on an official game score sheet. Games recorded with the association establish credibility, generate player game standard, validate member viability, entitle a player to archive competitive performances, open portals to invitational events sanctioned by the association and enable eligibility for association awards.

TOURNAMENT; This type of competitive play is suitable for individual range applications. It may or may not be open to the general public. All association members will be welcome to participate. The play may be adjusted to suit the particular preferences of the range populous. Depending on the game format and authorization, games may be submitted for official recording with the association.

MATCH; International Lawnsteel Shooters Association will recognize range, regional, state, national, international and self sponsored matches provided they are sanctioned by the association through proper protocol. International Lawnsteel Shooters Association members will be accepted without reservation and all games will be submitted according to association guidelines to be recorded and archived.

GAME RECORDING; Only an association Match Director or Rangemaster may do submittals for association recording. Prepayment of examination and recording fees is mandatory. Refund will extend only to recording fees if a submittal is refused for recording. Receipt of recording will be issued to the submitting Match Director. Contact ILSA for current fee schedule.

SHOOTING STATION; The size of the shooting station will accommodate the shooter and the necessary items for playing Lawnsteel, but no bigger than the comfortable reach of the player. The player may not rise from their sitting posture while on a hot range so everything must be controlled and manipulated from the seated position. Shooting

stations may be delineated and defined through approval of the presiding Rangemaster or Match Director.

LAWNSTEEL RANGE; The range shall be no smaller than two hundred feet long by fifty feet wide, with a maximum width of one hundred fifty feet. Boundaries must be clearly defined and easily recognized. Targets may be placed upon boards, sawed timber, mats, chairs, logs, beams, pads, buckets, joints, stands, pedestals, ties, barrels, jugs, tubes, pots, tubs, tanks, blocks, boxes, kegs, cans or directly on the ground. The shooting line must accommodate six shooting stations with no obstructions between the shooting line and the targets. A range must be association sanctioned and certified as compliant. Targets utilized for Lawnsteel must conform to association guidelines and also must be certified compliant.

TARGETS; (INVOILABLE LAWNSTEEL) A sanctioned Lawnsteel game consists of sixty five International Lawnsteel Shooters Association compliant targets in a prescribed presentation.

TARGET DAMAGE; Cartridges with an impact force great enough to cause premature weld failure and reflective impact shock to the paint are obviously much more powerful than necessary. Dents, dimples and bends may be tolerated depending on the severity and intention.

Determination of damage will rest with the presiding Rangemaster or a range membership designated panel. Ammunition velocities are subject to inspection upon Rangemaster request

OPTIONAL TARGETS; Targets other than regulation inviolable Lawnsteel will not be permitted for use in any match play. Tournament and game play may have slight deviations and remain acceptable for official recording. Requests for such deviations must be sponsored by a Rangemaster or the range's Match Director for submittal to the association for consideration.

SCORING; Lawnsteel uses two types of scoring. Lawnsteel Engagement Tracking System (LETS), and numerical calculation. The association will consider sanction requests and prescribe which system to utilize for a particular sanctioned event. LETS value assigned when applicable.

LETS; Lawnsteel Engagement Tracking System is composed of tokens. The Match Director or presiding Rangemaster, prior to Match or Tournament game usage, will determine form and value. When LETS are employed, the successful animal shot engagement will obligate each player to yield a pre-designated token to the successful player. Common foul penalties will be of token value. A Rangemaster will determine sportsmanship and safety foul penalties. Highest accumulation of the tokens will seem to indicate the player with possibly the best game. LETS transfer must take place in a safe, orderly and timely fashion. Players must have all firearms secured in a safe manner during LETS transfer. It is the individual responsibility of each player to announce satisfactory exchange.

NUMERICAL SCORE;



Numerical score formula

$$\left(\frac{\text{CALL SHOTS}}{\text{GAME SHOTS}} \times 1000 \right) + \left(\frac{\text{ANIMAL KILLS}}{\text{KILLS}} \times 75 \right) = \text{PLAYER INDEX}$$

$$\left(\frac{\text{SHOTS} \times \text{PLAYERS} \times \text{TIME}}{2500} \right) \times 100 = \text{GAME INDEX}$$

Common fouls have a standard value of -35 points in all scored game play.
 Sportsmanship foul values vary by intent, severity and individual official.
 Safety fouls are governed by the presiding Rangemaster or Match Director

$$\text{PLAYER INDEX} + \text{GAME INDEX} + \text{FOUL PENALTY} = \text{PLAYER GAME SCORE}$$

FOULS; Fouls will occur on a random basis. Three types exist in Lawnsteel. They are Common fouls, Sportsmanship fouls and Safety fouls. Penalties for fouls may vary depending on type and severity. Administration of penalties also varies depending on type and ruling individual.

COMMON FOULS; Shooter downs uncalled target, leaving seated position without Linejudge permission, target down with a ricochet, player shoots out of turn, changing shooting posture from previously accepted, not announcing game condition, not making shot call, deviation or ignorance of protocol, exceeding time limit, game disruption, handgun in ready to fire condition before satisfactory shot call acknowledgement. Common fouls may be called by any player to the attention of the Linejudge. The Linejudge will rule and impose applicable penalties.

SPORTSMANSHIP FOULS; Argument with any judge, prodding, prying, accusing, lying, contempt, stealing, cheating, provoking, rule ignorance, pissing off, spitting at, intentional target abuse, game delay, asking for credit, *ANY* activity irrespective to a player or a game. These fouls may be called by any player to the attention of the Linejudge. At the discretion of the Linejudge, the matter can be settled or turned over to the presiding Rangemaster.

SAFETY FOULS; Handling any firearm in a manner not consistent with safe firearm practices, discharging a firearm on a cold range, muzzle not pointed downrange, firearm shaving excessive bullet material, having a firearm in a ready to fire condition out of turn, inability to safely control firearm, crossing firing line on a hot range, live ammunition in a firearm on a cold range. It is the individual responsibility of each person to recognize and call all safety fouls. The presiding Rangemaster will be advised of any and all safety fouls and will issue judgement.

DISPUTES; International Lawnsteel Shooters Association recognizes the possibility of conflict within the rules, guidelines and regulations. Articles of concern shall first be brought to the attention of the individual range's governing body to be considered. A Match Director or a Rangemaster must be the sponsor of said articles brought to the association board, as well as options for viable solutions. Issues that may arise from an individual's inability or refusal to conform and comply with association guidelines may constitute grounds for any remaining membership fees to be refunded and the membership terminated.

RANGE SAFETY OFFICER; Official appointed by a presiding Rangemaster. An RSO may assist visitors, guests and competitors to safely secure firearms and ammunition, as well as assist, advise, facilitate and direct safe transport to and from vehicles, shooting stations and various check points within the facility. The RSO may solicit assistance and advice from any identified Rangemaster. The empowerment term ends as directed by the empowering Rangemaster. An RSO has single voice shot acknowledgement.

REFEREE; Official appointed by a Rangemaster, Linejudge, or nominated and elected by a majority of a game group. This judge may serve on boards, juries and panels. A referee has single voice shot acknowledgement. A linejudge or popular vote Referee will be empowered only for the duration of that particular game. Rangemaster appointees serve for the term as directed by the empowering Rangemaster.

LINEJUDGE; This judge is nominated and elected from within the shooting group of a given game to govern that given game. Target set, decorum, range and line safety, rules adherence, start game, stop game, fouls, foul penalties, target viability, shooting station assignments and game parameters are all overseen by the Linejudge. A presiding Linejudge may solicit a Rangemaster or Match Director for advice concerning Lawnsteel play. A Linejudge has single voice shot acknowledgement. This position requires a minimum of twenty game involvement experiences to serve.

MATCH DIRECTOR; Official approved, by executive board, through petition. Match Directors are elected officials who will have terms of office determined by the governing body of the range they represent. A Match Director presiding over a game will validate that game in the event a Linejudge is not an option or a Rangemaster is unavailable. This association official is the direct link from their home range to association headquarters. The Match Director may request authorization and approval of sanctioned games, tournaments and matches at the range they represent. Through committee, this official will determine fees, issue guest passes and record all Lawnsteel activities with the International Lawnsteel Shooters Association. Any Match Director may privately lobby a Rangemaster. A Match Director has single voice shot acknowledgement.

RANGEMASTER; Official appointed by God almighty himself. A range may petition, through their Match Director, for the appointment of a Rangemaster. Nominations and elections must be conducted from within the range constituency having the overwhelming majority in favor of appointment of the prospective Rangemaster. Removal of the

Rangemaster requires the same overwhelming majority. This judge may, at their own discretion, entertain appeals, set matches, cancel matches, light matches, add targets, assess target damage, remove targets, set targets, appoint RSOs, determine shooting order, overrule any decisions, make rain, establish juries, open or close the range, appoint certification board, issue guest passes, appoint committees, remove curses, lobby executive board, nominate and sit on any jury, eject anyone for any or no good reason, appoint Referees, adjust any and all rules, levy penalties. The Rangemaster can answer any question about Lawnsteel. This judge has single voice shot acknowledgement and is **NEVER** wrong. You just go ahead and ask one.

INTENT; Lawnsteel is not the venue for which to demonstrate the awesome power that firearms are capable of producing. It is meant to be a vehicle for handgun shooters, marksmen, reloaders and gun game enthusiasts to enjoy in an arena suitable for nearly all. Lawnsteel promotes the presentation of handguns as game equipment, not weapons. Neither strenuous, dangerous nor intimidating in nature, the game demands safety in the act of play. The pinnacle of Lawnsteel play is the achievement of true sportsmanship. The game is just that, a game. Enjoy Lawnsteel and please have an admirable game.

Shoot often, shoot well.

INTERNATIONAL LAWNSTEEL SHOOTERS ASSOCIATION

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TARGETS

Steel of ASTM series 60 or better is prescribed for target construction. Silver or aluminum is the official color for all targets. The numerals are to be black, minimum five inches high and easily legible for vision corrected to 20/20 from the firing line. Arbitrary targets may vary in dimension by plus or minus one inch. Animal target dimensions may vary by plus or minus three inches. Targets must have a minimum thickness being one-quarter inch

with a maximum thickness of seven-sixteenths inch. Target bases have a minimum thickness of one-quarter inch and a maximum thickness of five-eighths inch. Target bases will be either a four-inch square or a rectangle having a surface area of eleven square inches minimum and twenty-four square inches maximum. Set within range confines, target distances are all plus or minus ten yards. Lollipop, QTS, Diamond, Heart, Spade and Club are considered non-animal targets and set at mean distance of fifty-five yards.

LOLLIPOP; Nineteen lollipops numbered sequentially beginning with one. The lollipop is a seven and one half-inch circle, atop a three-inch wide by four-inch high stem. Welded to a base. Lollipops must occupy an area exclusive to themselves.

QTS; Queer Target Shape (pronounced **KWITS**) Twelve QTS numbered sequentially beginning with one. The QTS is a six-inch wide by twelve-inch high rectangle, welded to a base.

DIAMOND; Four diamonds of Hoyle type, numbered sequentially beginning with one. Either a standard or poker style scaled to be twelve inches high. Welded to a base.

HEART; Four hearts of Hoyle type, numbered sequentially beginning with one. Either a standard or poker style scaled to be twelve inches high. Welded to a base.

SPADE; Four spades of Hoyle type, numbered sequentially beginning with one. Either a standard or poker style scaled to be twelve inches high. Welded to a base.

CLUB; Four clubs of Hoyle type, numbered sequentially beginning with one. Either a standard or poker style scaled to be twelve inches high. Welded to a base.

When a player is “**IN THE GAME**” all of the above targets are considered arbitrary targets. The below listed targets are animal targets. Animal targets are all set within range confines at mean distance of sixty-five yards. There is no standard pattern for target set and targets may be placed differently for each game as the players agree upon. When disputes arise, targets at issue, are set and then voted on individually for acceptance of the set. Majority will determine set acceptance. When a deadlock vote is cast twice, the Linejudge vote is doubled.

JOE CORPSMAN; One target unnumbered. The size and shape proprietary as the standard Joe corpsman used in ILSA competition. Welded to a base.

RAM; Two rams numbered sequentially beginning with one. The size and shape proprietary as the standard ram used in ILSA competition. Welded to a base on front and rear legs.

TURKEY; Four turkeys numbered sequentially beginning with one. The size and shape proprietary as the standard turkey used in ILSA competition. Welded to a base.

PIG; Four pigs numbered sequentially beginning with one. The size and shape proprietary as the standard pig used in ILSA competition. Welded to a base on front and rear legs.

GOOSE; Three geese numbered sequentially beginning with one. The size and shape proprietary as the standard goose used in ILSA competition. Welded to a base.

CHICKEN; Four chickens numbered sequentially beginning with one. The size and shape proprietary as the standard chicken used in ILSA competition. Welded to a base.

GAME DEVIATIONS

While there is only one game of Lawnsteel, a couple of Bastards exist and are enjoyable.

Sequence; May be played with either scoring system. Individual target groups must be engaged in numerical sequential order. May be played in ascending or descending order as per Linejudge designation prior to game commencement. Joe Corpsman is unique and treated different accordingly. Lollipop/arbitrary definition controlled through Linejudge ruling prior to game commencement.

F_{uck} Y_{our} B_{uddy}; May be played with either scoring system. A buddy makes shot selection, for you. The Linejudge prior to game commencement determines the buddy who will be deciding which target you will engage. Target set can become critical.

GENTLEMAN'S Rules; LETS scoring system used. Hard copy paper scores are not kept. Animal shot accumulation is restricted to one, except in the event of multiple targets down with a single shot fired. May be applied to nearly all game applications.

SPORTSMAN GAME; May be played with either scoring system. All players begin with a game condition of "IN THE GAME". Time and shot consumption is reduced to 30 minutes and 30 rounds respectively. This game variation is considered a Lawnsteel "quickie".

NUMBERS GAME;* Ascending or descending in order. Players engage targets based upon rank of number. All of a given number must be toppled before continuing to the next ranking number. Lollipops, arbitrary and animal targets represent separate groups to be engaged as the game permits. Lollipop/arbitrary definition controlled through Linejudge ruling prior to game commencement.

*tg

I love this game!

INTERNATIONAL LAWNSTEEL SHOOTERS ASSOCIATION



Date: _____ Range: _____ Class: _____ Designation: _____ Line Judge: _____
 Referee: _____ Shots: _____ Time: _____ Presiding Official: _____ G.I. _____ Official Lawnsteel
 Scoresheet

Station One	Station Two	Station three
Name: _____ ID: _____	Name: _____ ID: _____	Name: _____ ID: _____
Lollipops: _____ & _____ Foul: _____	Lollipops: _____ & _____ Foul: _____	Lollipops: _____ & _____ Foul: _____

Call Shot	Animal	Result	Call Shot	Animal	Result	Call Shot	Animal	Result
1. _____	_____	_____	1. _____	_____	_____	1. _____	_____	_____
2. _____	_____	_____	2. _____	_____	_____	2. _____	_____	_____
3. _____	_____	_____	3. _____	_____	_____	3. _____	_____	_____
4. _____	_____	_____	4. _____	_____	_____	4. _____	_____	_____
5. _____	_____	_____	5. _____	_____	_____	5. _____	_____	_____
6. _____	_____	_____	6. _____	_____	_____	6. _____	_____	_____
7. _____	_____	_____	7. _____	_____	_____	7. _____	_____	_____
8. _____	_____	_____	8. _____	_____	_____	8. _____	_____	_____
9. _____	_____	_____	9. _____	_____	_____	9. _____	_____	_____
10. _____	_____	_____	10. _____	_____	_____	10. _____	_____	_____
11. _____	_____	_____	_____	_____	_____	_____	_____	_____
12. _____	_____	_____	_____	_____	_____	_____	_____	_____
13. _____	_____	_____	_____	_____	_____	_____	_____	_____
14. _____	_____	_____	_____	_____	_____	_____	_____	_____
15. _____	_____	_____	_____	_____	_____	_____	_____	_____
16. _____	_____	_____	_____	_____	_____	_____	_____	_____

Additions: _____
 Station
 Name: _____
 Lollipops: _____ & _____
 Call Shot Animal

Lollipops toppled for entry into a game need only the number recorded in the two spaces provided below the player's name. Lollipops toppled as an arbitrary for call shot credit shall have an L prefix in front of the number. The successful arbitrary target engagement is listed in the call shot column. When an animal shot is to be used, the animal intended for engagement is listed in the animal column. The Linejudge ruling is recorded in the result column.

Score sheets submitted to ILSA for recording may be rejected for omissions. Time and shot information left blank will automatically be assigned the highest possible game values.

Result

13. _____	13. _____	13. _____
14. _____	14. _____	14. _____
15. _____	15. _____	15. _____
16. _____	16. _____	16. _____
Additions: _____ Score: _____	Additions: _____ Score: _____	Additions: _____ Score: _____

LEGEND: Lollipop=L Quit=Q Spade=S Club=C Diamond=D Heart=H Ram=R Turkey=T Pig=P Goose=G
 Chicken=C Joe Corpsman=JC Target Down=K Target up=NK SCORE KEEPER: _____